# Random subtree generation of a given graph 

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## Conformally invariant scaling limits: an overview and a collection of problems

Oded Schramm

2.5. Lattice trees. We now present an example of a discrete model where we suspect that perhaps conformal invariance might hold. However, we do not presently have a candidate for the scaling limit.

Fix $n \in \mathbb{N}_{+}$, and consider the collection of all trees contained in the grid $G$ that contain the origin and have $n$ vertices. Select a tree $T$ from this measure, uniformly at random.
Problem 2.8. What is the growth rate of the expected diameter of such a tree? If we rescale the tree so that the expected (or median) diameter is 1 , is there a limit for the law of the tree as $n \rightarrow \infty$ ? What are its geometric and topological properties? Can the limit be determined?

It would be good to be able to produce some pictures. However, we presently do not know how to sample from this measure.
Problem 2.9. Produce an efficient algorithm which samples lattice trees approximately uniformly, or prove that such an algorithm does not exist.


Figure: Subtree of size 20 containing the origin on $\mathbb{Z}^{2}$.

[^0]

(a) tree-decorated quad. 10 faces, tree of size 6.

(b) Unif. tree-decorated quad. 90 k faces and tree of size 500 .

We try to contribute to Schramm's question in different ways:

- Trying to generalize known algorithms to a target size.
- Sampling (approx.) from the uniform measure in the set of subtrees of given size.
- Estimate scaling exponents.
- A new combinatorial proof of the Aldous-Broder theorem.


## Chart of algorithms

SubTree $(G, r, n)=$ set of subtrees of $G$ containing $r$ of size $n$. SubTree $(G, r)=\bigcup_{n=1}^{|V|} \operatorname{SubTree}(G, r, n)$

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## I. Local election to sample one vertex

If we cannot uniformly sample in $\operatorname{SubTree}(G, r, n)$ for $G$ when it is a tree, we are hopeless!


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## Proposition (F.- Marckert ('21+))

Let $T$ be a tree on $N$ vertices. Then

$$
\mathbb{P}(\operatorname{Evaporation}(T, n)=t)=\frac{(|L(t)|-1)!(N-n)!}{(|L(t)|+N-n)!} \sum_{v \in L(t)}\left|\Delta_{v}\right|
$$

where $L(t)$ is the set of leaves of $t$ and $\Delta_{v}$ is the c.c. in $T-t$ attached to $v$.


Figure: Tree of size 6 in the algorithm. Only the green one is considered in the probability.

## Proof idea

Consider a collection $\left(X_{s}^{j}\right)_{j \in \mathbb{N}}$ of exponential r.v. of parameter $s$, then

$$
\begin{aligned}
m_{n} & :=\min \left\{X_{1}^{j}: j \in\{1,2, \ldots, n\}\right\} \\
M_{n} & :=\max \left\{X_{1}^{j}: j \in\{1,2, \ldots, n\}\right\} \\
& =m_{n}+M_{n}-m_{n} \\
& ={ }^{d} m_{n}+M_{n-1} \\
& ={ }^{d} X_{n}^{1}+M_{n-1}
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Figure: A tree Evaporation $(T, 1000)$ on $T$ a UST of resp. $(\mathbb{Z} / 500 \mathbb{Z})^{2}$ and $(\mathbb{Z} / 4000 \mathbb{Z})^{2}$

## II. Markov Chain in SubTree( $G, r, n$ )

Fact: Reversible + symmetric Markov kernel $\Longrightarrow$ Uniform measure is the unique invariant measure.

The fastest we obtained in practice: Starting from the tree $X_{i}=t \in \operatorname{SubTree}(G, r, n)$, the tree $X_{i+1}$ is defined as follows:
(1) Pick the oriented edge $\vec{e}=\left(u, u^{\prime}\right)$, where $u$ is a uniform vertex, and conditional on $u, u^{\prime}$ is a uniform neighbor of $u$.
(2) Add $e$ to $t$ :
(1) The addition of $\vec{e}$ creates a new leaf: Pick $\vec{e}^{\prime}=\left(v, v^{\prime}\right)$ indep. of $\vec{e}$, following the same procedure to sample $\vec{e}$.
If $t \cup\{e\} \backslash\left\{e^{\prime}\right\}$ is a tree without the suppression of $r$, then $X_{i+1}=t \cup\{e\} \backslash\left\{e^{\prime}\right\}$, else $X_{i+1}=t$.
(2) The addition of $\vec{e}$ creates a cycle: sample an edge $e^{\prime}$ according to BreakCycle $(t \cup\{e\}, e)(\cdot)$ and define $X_{i+1}=t \cup\{e\} \backslash\left\{e^{\prime}\right\}$.

- Otherwise: $X_{n+1}=t$


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We impose (for reversibility purposes) for all graph $g$ with excess 1 and for each pair of edges in the unique cycle that

$$
\operatorname{BreakCycle}(g, e)\left(e^{\prime}\right)=\operatorname{BreakCycle}\left(g, e^{\prime}\right)(e)
$$

## II.1. Films




Figure: 1 M and 100 M iteration by frame.
$T_{n}=$ Uniform element in SubTree $\left((\mathbb{Z} / n \mathbb{Z})^{2}, n\right)$
$\mathrm{W}(t)(\mathrm{H}(t))=$ cols (lines) of $(\mathbb{Z} / n \mathbb{Z})^{2}$ containing at least one vertex of $t$. $\mathrm{q}_{i}\left(T_{n}\right)=$ proportion of vertices of degree $i$ in $T_{n}$.

## Conjecture

(1) There exists $\alpha \in[0.63,0.67]$ s.t.

$$
n^{-\alpha}\left(\mathrm{W}\left(T_{n}\right), \mathrm{H}\left(T_{n}\right)\right) \xrightarrow[n \rightarrow \infty]{(d)}(\boldsymbol{W}, \boldsymbol{H}) \quad \text { non trivial r.v. }
$$

(2) There exists $\beta \in[3 / 4-0.01,3 / 4+0.01]$ s.t.

$$
n^{-\beta} d_{T_{n}}\left(u_{n}, v_{n}\right) \xrightarrow[n \rightarrow \infty]{(d)} \boldsymbol{D} \quad \text { real r.v. a.s. non zero, }
$$

where $u_{n}$ and $v_{n}$ are independent uniformly chosen vertices of $T_{n}$.
(3) There exists a constant vector satisfying $\boldsymbol{q}_{1} \in[0.2585 \pm 0.001]$, $\boldsymbol{q}_{2} \in[0.506 \pm 0.001], \boldsymbol{q}_{3} \in[0.214 \pm 0.001], \boldsymbol{q}_{4} \in[0.02185 \pm 0.001]$

$$
\left(\mathrm{q}_{1}\left(T_{n}\right), \mathrm{q}_{2}\left(T_{n}\right), \mathrm{q}_{3}\left(T_{n}\right), \mathrm{q}_{4}\left(T_{n}\right)\right) \xrightarrow[n \rightarrow \infty]{\text { proba }}\left(\mathrm{q}_{1}, \mathrm{q}_{2}, \mathrm{q}_{3}, \mathrm{q}_{4}\right)
$$

## II.1. Simulation results

$T_{n}=$ Uniform element in SubTree $\left((\mathbb{Z} / n \mathbb{Z})^{2}, n\right)$
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| tree size | 1000 | 2500 | 5000 | 8100 |
| :---: | :---: | :---: | :---: | :---: |
| number of simulations | 5039 | 5486 | 6111 | 5232 |
| Initial rectangle tree shape | $40 \times 25$ | $50 \times 50$ | $50 \times 100$ | $90 \times 90$ |
| Nb Steps of the chain | $150 M$ | $1 G$ | $25 G$ | $200 G$ |

To estimate the exponents we use

$$
\alpha \sim \log \left(\operatorname{Mean}\left(W\left(T_{n}\right)\right) / \operatorname{Mean}\left(W\left(T_{m}\right)\right)\right) / \log (n / m)
$$

| $(\mathrm{n}, \mathrm{m})$ | $(1000,2500)$ | $(2500,5000)$ | $(5000,8100)$ |
| :---: | :---: | :---: | :---: |
| Estimation of $\alpha$ (median) | 0.641 | 0.654 | 0.644 |
| Estimation of $\alpha$ (mean) | 0.642 | 0.657 | 0.638 |
| Estimation of $\beta$ (median) | 0.756 | 0.735 | 0.751 |
| Estimation of $\beta$ (mean) | 0.746 | 0.746 | 0.754 |

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| Degree proportion | $T_{n}$ | Spanning Tree |
| :---: | :---: | :---: |
| $\mathrm{q}_{1}$ | $\approx 0.2585$ | $\frac{8}{\pi^{2}}\left(1-\frac{2}{\pi}\right) \approx 0.294$ |
| $\mathrm{q}_{2}$ | $\approx 0.506$ | $\frac{4}{\pi}\left(2-\frac{9}{\pi}+\frac{12}{\pi^{2}}\right) \approx 0.447$ |
| $\mathrm{q}_{3}$ | $\approx 0.214$ | $2\left(1-\frac{2}{\pi}\right)\left(2-\frac{6}{\pi}+\frac{12}{\pi^{2}}\right) \approx 0.222$ |
| $\mathrm{q}_{4}$ | $\approx 0.02185$ | $\left(\frac{4}{\pi}-1\right)\left(1-\frac{2}{\pi}\right) \approx 0.036$ |

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Consider a Markov kernel M with unique invariant distribution $\rho$.
Sometimes we consider the edges of $(t, r)$ oriented towards the root, we write $\vec{e}$.

## III.1. Wilson (Cycle popping version)



Figure: Pick any vertex as root (square vertex)

## III.1. Wilson (Cycle popping version)



Figure: Pick one outgoing edge for each $v \in V \backslash\{r\}$ following the markov kernel $M$.

## III.1. Wilson (Cycle popping version)



Figure: The oriented edges induce a graph.

## III.1. Wilson (Cycle popping version)



Figure: If there is a cycle pick one and re-sample the outgoing edges of the vertices on it.
III.1. Wilson (Cycle popping version)


Figure: Induced graph.
III.1. Wilson (Cycle popping version)


Figure: Pick a cycle and resample again.
III.1. Wilson (Cycle popping version)

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Figure: Stop when there is no more cycle, i.e. a tree.

## III.1. Wilson (Cycle popping version)



Figure: Heap of cycles $\times$ Tree

Call $(\mathcal{H}, \mathcal{T})$ the r.v. associated to the heap of cycles and rooted tree of the cycle popping.

## Theorem (Wilson ('96))

For any finite graph the cycle popping ends with probability 1. Moreover, for any heap of cycles $H$ and any tree $T \in \operatorname{SubTree}(G, r,|V|)$ one has

$$
\mathbb{P}((\mathcal{H}, \mathcal{T})=(H, T))=\mathbb{P}(\mathcal{H}=H) \mathbb{P}(\mathcal{T}=T)=P(H) P(T),
$$

where for any multiset of oriented edges $P(S)=\prod_{\vec{e} \in S} M_{\vec{e}}$.

Fix a root $r \in V$ and associate to each vertex in $V \backslash\{r\}$ a random uniform outgoing edge. Call $\tau$ the connected component of the root.


Figure: Simulation of $\tau$ on $(\mathbb{Z} / 100 \mathbb{Z})^{2}, 3536949$ simulations were needed to get a tree of size at least 100.

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Figure: Simulation of $\tau$ on $(\mathbb{Z} / 100 \mathbb{Z})^{2}, 3536949$ simulations were needed to get a tree of size at least 100.

## Problem!

The distribution of $(\tau||\tau|=n)$ does not have full support in general. The connected components different from $\tau$ have one cycle, then they cannot have size 1.

## Combinatorial prelude

- Inversion lemma Wilson's algorithm construct all possible heap of cycles which do not contain $r$, summing over this set

$$
\sum_{H} P(H)=\frac{1}{\sum_{H \text { trivial }} P(H)}=\frac{1}{\operatorname{det}\left(I-M^{(r)}\right)}
$$

- Matrix tree theorem

$$
\operatorname{det}\left(I-M^{(r)}\right)=\sum_{T \in \text { SubTree }(G, r,|V|)} P(T)
$$

## To keep in mind

The output tree $\mathcal{T}$ satisfies

$$
\mathbb{P}(\mathcal{T}=T)=\frac{\prod_{\vec{e} \in t} M_{\vec{e}}}{\operatorname{det}\left(I-M^{(r)}\right)}
$$

where each edge $\vec{e}$ in $T$ is oriented towards the root $r$

## III.2. UST: Aldous-Broder

Consider an $M$-walk $W$ in the invariant regime started at $r \in V$ up to the cover time.
Denote by FirstEntrance $(W)=(t, r)$, where $r$ is the starting point of $W$ and $t$ is the spanning tree formed by the first edge used to visit each vertex.


## III.2. Extension to the non-reversible case

## Theorem (Aldous-Broder ('89))

For M positive and reversible Markov kernel with invariant distribution $\rho$. For any $T \in \operatorname{SubTree}(G, r,|V|)$ one has

$$
\mathbb{P}(\text { FirstEntrance }(W)=(T, r))=\frac{\prod_{\vec{e} \in t} M_{\vec{e}}}{\sum_{w \in V} \operatorname{det}\left(I-M^{(w)}\right)},
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Define for a Markov kernel $M$ with unique invariant measure $\rho$, the Markov kernel $\overleftarrow{M}$ as

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\overleftarrow{M}_{x, y}=\rho_{y} / \rho_{x} M_{y, x}
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$$

Both normalization constants are the same. In particular

$$
\operatorname{det}\left(I-M^{(v)}\right)=\operatorname{det}\left(I-\overleftarrow{M}^{(v)}\right)
$$

since for $\vec{C}$ oriented cycle $\prod_{\vec{e} \in \vec{C}} M_{\vec{e}}=\prod_{\vec{e} \in \overleftarrow{C}} \overleftarrow{M}_{\vec{e}}$.
Numerators are different when $\rho$ is not reversible with respect to $M$.
The edges are directed from each node $u$ toward its direct ancestor $a(u)$. For a tree $t \in \operatorname{SubTree}(G, r)$,

$$
\begin{gathered}
\prod_{\vec{e} \in t} M_{\vec{e}}=\prod_{u \in t \neq\{r\}} M_{u, a(u)}=\text { Const. } \rho_{r} \prod_{u \in t \neq\{r\}} \rho_{u} M_{u, a(u)} \\
\prod_{\vec{e} \in t} \overleftarrow{M}_{\vec{e}}=\prod_{u \in t \neq\{r\}}\left[M_{a(u), u} \rho_{a(u)} / \rho_{u}\right]=\text { Const. } \rho_{r} \prod_{u \in t \neq\{r\}} \rho_{a(u)} M_{a(u), u}
\end{gathered}
$$

## The Aldous-Broder proof is purely probabilistic!

Consider the following chain $X_{i}=(t, r)$. To define $X_{i+1}$ do as follows


Figure: $X_{i}=(t, r)$

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Consider the following chain $X_{i}=(t, r)$. To define $X_{i+1}$ do as follows


Figure: Orient the edges towards $r$

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Consider the following chain $X_{i}=(t, r)$. To define $X_{i+1}$ do as follows


Figure: Make a step from the root following the kernel $M$.

## The Aldous-Broder proof is purely probabilistic!

Consider the following chain $X_{i}=(t, r)$. To define $X_{i+1}$ do as follows


Figure: Suppress the outgoing edge in the destination point

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Consider the following chain $X_{i}=(t, r)$. To define $X_{i+1}$ do as follows


Figure: Change the root to the destination point

## The Aldous-Broder proof is purely probabilistic!

Consider the following chain $X_{i}=(t, r)$. To define $X_{i+1}$ do as follows


Figure: Define this resulting rooted tree as $X_{i+1}$

Two facts:

- For $w$ a deterministic walk up to the cover time one has

FirstEntrance $(w)=\operatorname{LastExit}(\overleftarrow{w})$

- Markov chain tree theorem

$$
\rho_{v}=\frac{\sum_{t \in \operatorname{SubTree}(G, v,|V|)} \prod_{\vec{e} \in t} \overleftarrow{M}_{\vec{e}}}{Z}=\frac{\operatorname{det}\left(I-M^{(v)}\right)}{Z}
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$$

The proof uses a coupling from the past argument + both precedent facts.


Denote by $\operatorname{Pionner}(W)=($ FirstEntrance $(W), L)$ where $L$ is the labeling. $H_{D}(a, b)=$ probability starting from a that a walk following $M$ escapes $D$ at $b$. $\overleftarrow{H}_{D}(a, b)=$ probability starting from $a$ that a walk following $\overleftarrow{M}$ escapes $D$ at $b$.

$$
\begin{aligned}
& \mathbb{P}(\operatorname{Pionner}(W)=((t, r), \ell)) \\
& =\mathbb{1}_{\ell_{0}=r} \rho_{\ell} \prod_{i=0}^{n-2}\left[H_{\left\{\ell_{\leq i}\right\}}\left(\ell_{i}, a\left(\ell_{i+1}\right)\right) M_{a\left(\ell_{i+1}\right), \ell_{i+1}}\right] \\
& =\left(\mathbb{1}_{\ell_{0}=r} \rho_{\ell_{n-1}} \prod_{i=0}^{n-2}\left[\overleftarrow{H}_{\left\{\ell_{\leq i}\right\}}\left(a\left(\ell_{i+1}\right), \ell_{i}\right)\right] z\right) \frac{\prod_{\vec{e} \in t} \overleftarrow{M}_{\vec{e}}}{Z}
\end{aligned}
$$

## III.2. Combinatorial proof

Can we prove using combinatorics that

$$
\sum_{\ell} \mathbb{1}_{\ell_{0}=r} \rho_{\ell_{n-1}} \prod_{i=0}^{n-2}\left[\overleftarrow{H}_{\left\{\ell_{\leq i}\right\}}\left(a\left(\ell_{i+1}\right), \ell_{i}\right)\right] Z=1 ?
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(the sum ranges over all decreasing labelings of the tree)

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$$

(the sum ranges over all decreasing labelings of the tree)
The Markov chain tree Theorem gives that $\rho_{v}=\operatorname{det}\left(I-M^{(v)}\right) / Z$, so equivalently

$$
\sum_{\ell} \mathbb{1}_{\ell_{\mathbf{0}}=r} \prod_{i=0}^{n-2}\left[\overleftarrow{H}_{\left\{\ell_{\leq i}\right\}}\left(a\left(\ell_{i+1}\right), \ell_{i}\right)\right] \operatorname{det}\left(I-M^{\left(\ell_{n-\mathbf{1}}\right)}\right)=1 ?
$$



Figure: Path seen backward as a heap of outgoing edges


Figure: The tree edges are always on top of the piles.


Figure: Count the incoming and outgoing edges


Figure: Pop-out the tree edges to construct $H^{-t}$ (update (In,Out))


Figure: Convenient to keep an eye on (In,Out-In)


Figure: Play golf!


Figure: Supress the path and update (In,Out-In)


Figure: Let the pieces fall


Figure: Continue playing golf with next emitting vertex.


Figure: Supress the path and update (In,Out-In)


Figure: Let the pieces fall


Figure: heap of cycles

The heap of outgoing edges $H^{-t}$ is a heap only on $V \backslash \ell_{n+1}$ and $H^{-t}=$ Golf $\times H C$. Recall we fix a treatment order to fix an ordering of the starting points in the Golf game.

$$
\sum_{\ell} \mathbb{1}_{\ell_{0}=r} \prod_{i=0}^{n-2}\left[\overleftarrow{H}_{\ell \leq i}\left(a\left(\ell_{i+1}\right), \ell_{i}\right)\right] \operatorname{det}\left(I-M^{\left(\ell_{n-1}\right)}\right)
$$

The heap of outgoing edges $H^{-t}$ is a heap only on $V \backslash \ell_{n+1}$ and $H^{-t}=$ Golf $\times H C$. Recall we fix a treatment order to fix an ordering of the starting points in the Golf game.

$$
\begin{aligned}
& \sum_{\ell} \mathbb{1}_{\ell_{0}=r} \prod_{i=0}^{n-2}\left[\overleftarrow{H}_{\ell \leq i}\left(a\left(\ell_{i+1}\right), \ell_{i}\right)\right] \operatorname{det}\left(I-M^{\left(\ell_{n-1}\right)}\right) \\
& =\sum_{H^{-t} \text { valid }} W\left(H^{-t}\right) \operatorname{det}\left(I-M^{\left(\ell_{n-1}\right)}\right)
\end{aligned}
$$

The heap of outgoing edges $H^{-t}$ is a heap only on $V \backslash \ell_{n+1}$ and $H^{-t}=$ Golf $\times H C$. Recall we fix a treatment order to fix an ordering of the starting points in the Golf game.

$$
\begin{aligned}
& \sum_{\ell} \mathbb{1}_{\ell_{0}=r} \prod_{i=0}^{n-2}\left[\overleftarrow{H}_{\ell_{\leq i}}\left(a\left(\ell_{i+1}\right), \ell_{i}\right)\right] \operatorname{det}\left(I-M^{\left(\ell_{n-1}\right)}\right) \\
& =\sum_{H^{-t} \text { valid }} W\left(H^{-t}\right) \operatorname{det}\left(I-M^{\left(\ell_{n-1}\right)}\right) \\
& =\sum_{(G o l f, H C) \text { valid }} W(G o l f) \times W(H C) \operatorname{det}\left(I-M^{\left(\ell_{n-1}\right)}\right)
\end{aligned}
$$

The heap of outgoing edges $H^{-t}$ is a heap only on $V \backslash \ell_{n+1}$ and $H^{-t}=$ Golf $\times H C$. Recall we fix a treatment order to fix an ordering of the starting points in the Golf game.

$$
\begin{aligned}
& \sum_{\ell} \mathbb{1}_{\ell_{0}=r} \prod_{i=0}^{n-2}\left[\overleftarrow{H}_{\ell_{\leq i}}\left(a\left(\ell_{i+1}\right), \ell_{i}\right)\right] \operatorname{det}\left(I-M^{\left(\ell_{n-1}\right)}\right) \\
& =\sum_{H^{-t} \text { valid }} W\left(H^{-t}\right) \operatorname{det}\left(I-M^{\left(\ell_{n-1}\right)}\right) \\
& =\sum_{(\text {Golf }, H C) \text { valid }} W(\text { Golf }) \times W(H C) \operatorname{det}\left(I-M^{\left(\ell_{n-1}\right)}\right) \\
& =\underbrace{\sum_{=1} W(\text { Golf })}_{=1} \times \underbrace{\left(\sum_{\begin{array}{c}
\text { HC heap of cycles } \\
\text { Got containing } \ell_{n-1}
\end{array}} W(H C)\right) \operatorname{det}\left(I-M^{\left(\ell_{n-1}\right)}\right)}
\end{aligned}
$$

The first by a probabilistic algorithm.

## III.2. Consequences of the labeled extension

## Corollary (F.-Marckert ('21+))

If $W$ is a SRW stopped when $m<|V|$ vertices has been discovered, then the tree FirstEntrance( $W$ ) is not uniform in SubTree ( $G, r, m$ ).

Consider $\tau_{A}$ as the hitting time of the set $A$ and recall that for a rooted tree $(t, r)$ we let $a(v)$ denote the ancestor of $v$ towards the root.

## Proposition (F.-Marckert ('21+))

For any spanning tree $t$ of $G$ we have

$$
\sum_{\ell} \prod_{i=0}^{n-2} \mathbb{P}_{a\left(\ell_{i+1}\right)}\left(\overleftarrow{\tau}_{\left\{\ell_{i}\right\}}<\overleftarrow{\tau}_{\left\{\ell_{i+1}, \ldots, \ell_{n-1}\right\}}\right)=1
$$

where the sum ranges over the set of decreasing labeling of $(t, r)$.
Moreover, this is not true if $t$ is not a spanning tree.


## IV. Markov Chain in SubTree( $G, r$ )

Assume $X_{i}=t$ is an element of $\operatorname{SubTrees}(G, r)$. To define $X_{i+1}$, proceed as follows. Pick independently, a random edge $\vec{e} \sim \operatorname{Uniform}(\vec{E}(G))$ and "a random choice c" satisfying

$$
\mathbb{P}(\mathbf{c}=+1)=p_{|t|}, \quad \mathbb{P}(\mathbf{c}=0)=q_{|t|}, \quad \mathbb{P}(\mathbf{c}=-1)=r_{|t|}
$$

- if $\mathbf{c}=+1$ then "try to add e ": if $t \cup\{e\}$ is a tree, set $X_{i+1}=t \cup\{e\}$. If it has a cycle, then pick $X_{i+1}$ according to $\operatorname{BreakCycle}(t \cup\{e\}, e)$, else $X_{i+1}=t$.
- if $\mathbf{c}=0$, do nothing, and set $X_{i+1}=t$,
- if $\mathbf{c}=-1$, then "try to remove $\vec{e}$ ': set $X_{i+1}=t \backslash \vec{e}$ if it is a tree and does not remove the root $r$, else $X_{i+1}=t$.


## II.2. Markov Chain in SubTree( $G, r$ )

## Proposition (F.-Marckert ('21))

The MC previously defined is reversible and its unique invariant measure $\rho_{r}$ on SubTree $(G, r)$ gives the same weight $\nu_{n}$ to each element in $\operatorname{SubTree}(G, r, n)$, for all $1 \leq n \leq|V|$, that is $\rho_{t}=\nu_{|t|}$. The sequence $\nu_{k}: k \in\{1,2, \ldots,|V|\}$ satisfies:

$$
\begin{aligned}
& \nu_{m}=\nu_{1} \prod_{i=2}^{m}\left(\frac{p_{i-1}}{r_{i}}\right), \quad \forall m \in\{2,3, \ldots,|V|\} \\
& \sum_{n=1}^{|V|} \nu_{n}|\operatorname{SubTree}(G, r, n)|=1
\end{aligned}
$$

## Remark

- Tunning $p, r, q$ one can target a size w.h.p. even concentrate in an interval.
- Conditioning on the size of the tree, we obtain the uniform distribution + simple conditions on $p, q, r$.


## II.2. Subcase: the graph $G$ is a tree.

We obtain a coupling from the past and we give explicit bounds on the coupling time.

Hypothesis $\mathrm{M}: p_{1} \leq p_{2} \leq \cdots \leq p_{|V|-1}$

$$
r_{2} \geq \ldots \geq r_{|V|}
$$

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(a) Initialization

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(b) Intermediate phase

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(a) Initialization

(b) Intermediate phase

(c) Merged state

## Other well known model stopped at the target size.


(a) FPP on the $(\mathbb{Z} / 1000 \mathbb{Z})^{2}$ with i.i.d. uniform labels on $[0,1]$. Tree size 10 k .

(d) Tree Internal DLA with 2000 vertices.

(b) Kruskal's tree of size 5 k containing on $(\mathbb{Z} / 1000 \mathbb{Z})^{\mathbf{2}}$.

(e) DLA tree with 5 k
$(\mathbb{Z} / 1000 \mathbb{Z})^{2}$.

(c) Prim's tree of size 5 k on $(\mathbb{Z} / 2000 \mathbb{Z})^{\mathbf{2}}$.

(f) Size biased forest, tree component on $(\mathbb{Z} / 2000 \mathbb{Z})^{2}$.

## THANKS!


[^0]:    Figure: Schramm ICM 2006.

